IN THE CLAIMS:

1. (Original) A method on an end-user-system to prevent an unauthorized recording of multimedia content as a result of rendering of at least part of the multimedia content, the method comprising:

opening all multimedia content input devices and/or ports which are connected to an end-user-system that can receive at least a part of a multimedia content;

decrypting at least part of the multimedia content; and

rendering the at least part of the multimedia content which has been decrypted.

2. (Currently Amended) The method according to claim 1, wherein the step of opening all multimedia content input devices and/or ports, further comprises[[;]]:

determining if a given device and/or port is capable of recording at least a part of the multimedia content at a predetermined quality level;

opening the given device and/or port if it is determined to be at least equal to or above the predetermined quality level; and

not opening the given device and/or port if the recording quality is determined to be below the predetermined level.

3. (Currently Amended) The method according to claim 1, wherein the step of opening all the multimedia content input devices and/or ports, further comprises for each device and/or port;

determining if a given device and/or port is capable of receiving content at least equal to a predetermined quality level and if the given device and/or port is capable of receiving content at least equal to the predetermined quality then performing the step of:

determining if the given device and/or port is open and if the given device and/or port is not open then performing the step of;

────────opening the given device and/or port.

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4. (Currently Amended) The method according to claim 3, wherein the ~~step of~~ determining if the given device and/or port is open further comprises determining if the given device and/or port is not open and if the given device and/or port is open previously then performing ~~the step of~~:

determining if the given device and/or port is authorized to be opened;

returning an error message to an end user if the given device and/or port is not authorized to be opened; and

stopping the rendering of the at least part of the multimedia content.

5. (Currently Amended) The method according to claim 1, wherein the ~~step of~~ rendering of at least a part of the multimedia content, further comprises:

completing the rendering of the at least a part of the multimedia content;

closing all waveout devices and/or ports that were used for rendering; and

closing all wavein devices and/or ports that were opened during rendering.

6. (Currently Amended) The method according to claim 4, wherein the ~~step of~~ determining if the given device and/or port is authorized to be opened includes authorizing a modem connection to be opened.

7. (Currently Amended) The method according to claim 3, further comprising ~~the step of~~:

determining the number of wavein type devices and/or ports coupled to the end user system.

8. (Currently Amended) The method according to claim 7, wherein the ~~step of~~ determining the number of wavein type devices and/or ports coupled to the end user system includes using the Microsoft Windows API of waveingetnumdevs().

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9. (Currently Amended) The method according to claim 1, wherein the ~~step of~~ decrypting at least part of the multimedia content further comprises ~~the step of~~:

reading the encrypted multimedia content from a storage medium selected from a group of storage mediums consisting of disk drive, cassette tape[[;]], CD, DVD, diskette drive, network storage, [[Z]]zip [[D]]drive, [[C]]compact [[F]]flash, [[S]]smart [[F]]flash and mini[[D]]disc.

10. (Original) A computer readable medium containing programming instructions for an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering of at least part of the multimedia content, the programming instructions comprising:

opening all multimedia content input devices and/or ports which are connected to an end-user-system that can receive at least a part of a multimedia content;

decrypting at least part of the multimedia content; and

rendering the at least part of the multimedia content which has been decrypted.

11. (Currently Amended) The computer readable medium according to claim 10, wherein the ~~step~~programming instructions of opening all multimedia content input devices and/or ports, further comprises programming instructions of[[;]]:

determining if a given device and/or port can receive at least a part of the multimedia content at a predetermined quality level;

opening the given device and/or port if it is determined to be at least equal to~~or above~~ the predetermined quality level; and

not opening the given device and/or port if the recording quality is determined to be below the predetermined level.

12. (Currently Amended) The computer readable medium according to claim 10, wherein the programming instructions of opening all multimedia content input devices and/or ports, further comprises programming instructions for[[;]]:

determining if a given device and/or port is capable of receiving content at least equal to a predetermined quality level and if the given device and/or port is capable of receiving content at

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least equal to the predetermined quality then performing the ~~step~~programming instructions
of:

determining if the given device and/or port is open and if the given device and/or
port is not open then performing ~~the step of~~;

————————opening the given device and/or port.

13. (Currently Amended) The computer readable medium according to claim 12, wherein the
~~step~~programming instructions of determining if the given device and/or port is open further
comprises programming instruction for determining if the given device and/or port is not open
and if the given device and/or port is open previously then performing the programming
instructions of:

determining if the given device and/or port is authorized to be opened;

returning an error message to an end user if the given device and/or port is not authorized
to be opened; and

stopping the rendering of the at least part of the multimedia content.

14. (Currently Amended) The computer readable medium according to claim 10, wherein the
programming instructions of rendering of at least a part of the multimedia content, further
comprises the programming instructions of:

completing the rendering of the at least a part of the multimedia content;

closing all waveout devices and/or ports that were used for rendering; and

closing all wavein devices and/or ports that were opened during rendering.

15. (Currently Amended) The computer readable medium according to claim 13, wherein the
~~step~~programming instructions of determining if the given device and/or port is authorized to be
opened includes programming instructions for authorizing a modem connection to be opened.

16. (Currently Amended) The computer readable medium according to claim 12, further
comprising programming instructions of:

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determining thea number of wavein type devices and/or ports coupled to the end user system.

17. (Currently Amended) The computer readable medium according to claim 16, wherein the programming instructions of determining the number of wavein type devices and/or ports coupled to the end user system includes programming instructions for using the Microsoft Windows API of waveingetnumdevs().

18. (Currently Amended) The computer readable medium according to claim 10, wherein the stepprogramming instructions of decrypting at least part of the multimedia content further comprises the programming instructions for:

reading the encrypted multimedia content from a storage medium selected from a group of storage mediums consisting of disk drive, cassette tape[[;]], CD, DVD, diskette drive, network storage, [[Z]]zip [[D]]drive, [[C]]compact [[F]]flash, [[S]]smart [[F]]flash and mini[[D]]disc.

Claims 19-21 (Cancelled)

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